Smooth monotone stochastic variational inequalities and saddle point problems: A survey

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This paper is a survey of methods for solving smooth, (strongly) monotone stochastic variational inequalities. To begin with, we present the deterministic foundation from which the stochastic methods eventually evolved. Then we review methods for the general stochastic formulation, and look at the finite-sum setup. The last parts of the paper are devoted to various recent (not necessarily stochastic) advances in algorithms for variational inequalities.

1 Introduction

In its long, more than half-century history of study (going back to the classical article [113]), variational inequalities have become one of the most popular and universal optimization formulations. Variational inequalities are used in various areas of applied mathematics. Here we can highlight both classical examples from game theory, economics, operator theory, convex analysis [6, 19, 106, 110, 113], as well as newer and even more recent applications in optimization and machine learning: non-smooth optimization [93], unsupervised learning [9, 22, 36], robust/adversarial optimization [11], GANs [47] and reinforcement learning [57, 100]. Modern times present new challenges to the community. The increase in scale of problems and the need to speed up solution processes have sparked a huge interest in *stochastic* formulations of applied tasks, including variational inequalities. This paper surveys stochastic methods for solving variational inequalities.

Structure of the paper. In Section 2, we give a formal statement of the variational inequality problem, basic examples, and main assumptions. Section 3 deals with deterministic methods, from which stochastic methods have evolved. Section 4 covers a variety of stochastic methods. Section 5 is devoted to the recent advances in (not necessarily stochastic) variational inequalities and saddle point problems.

2 Problem: Setting and assumptions

Notation. We use $\langle x, y \rangle \coloneqq \sum_{i=1}^{d} x_i y_i$ to denote the standard inner product of vectors $x, y \in \mathbb{R}^d$, where x_i is the *i*-th component of x in the standard basis of \mathbb{R}^d . It induces the ℓ_2 -norm in \mathbb{R}^d by $||x||_2 \coloneqq \sqrt{\langle x, x \rangle}$. We denote the ℓ_p -norm by $||x||_p \coloneqq (\sum_{i=1}^d |x_i|^p)^{1/p}$ for $p \in [1, \infty)$, and $||x||_{\infty} \coloneqq \max_{1 \le i \le d} |x_i|$ for $p = \infty$. The dual norm $\|\cdot\|_*$ corresponding to the norm $\|\cdot\|$ is defined by $||y||_* \coloneqq \max_{1 \le i \le d} |x_i| |x_i| \le 1$. The symbol $\mathbb{E}[\cdot]$ stands for the total mathematical expectation. Finally, we need to introduce the symbols \mathcal{O} and Ω to enclose numerical constants that do not depend on any parameters of the problem, and the symbols $\tilde{\mathcal{O}}$ and $\tilde{\Omega}$ to enclose numerical constants and logarithmic factors.

We study variational inequalities (VI) of the form

find $z^* \in \mathcal{Z}$ such that $\langle F(z^*), z - z^* \rangle \ge 0 \quad \forall z \in \mathcal{Z}$, (1)

where $F: \mathcal{Z} \to \mathbb{R}^d$ is an operator and $\mathcal{Z} \subseteq \mathbb{R}^d$ is a convex set.

To emphasize the extensiveness of formulation (1), we give a few examples of variational inequalities arising in applied sciences.

Example 1 (Minimization). Consider the minimization problem

$$\min_{z \in \mathcal{Z}} f(z). \tag{2}$$

Let $F(z) := \nabla f(z)$. Then, if f is convex, one can prove that $z^* \in \mathcal{Z}$ is a solution of (1) if and only if $z^* \in \mathcal{Z}$ is a solution of problem (2).

Example 2 (Saddle point problem). Consider the saddle point problem (SPP)

$$\min_{x \in \mathcal{X}} \max_{y \in \mathcal{Y}} g(x, y).$$
(3)

Suppose that $F(z) \coloneqq F(x, y) = [\nabla_x g(x, y), -\nabla_y g(x, y)]$ and $\mathcal{Z} = \mathcal{X} \times \mathcal{Y}$ with $\mathcal{X} \subseteq \mathbb{R}^{d_x}$, $\mathcal{Y} \subseteq \mathbb{R}^{d_y}$. Then, if g is convex-concave, one can prove that $z^* \in \mathcal{Z}$ is a solution of problem (1) if and only if $z^* \in \mathcal{Z}$ is a solution of problem (3).

The study of saddle point problems is often associated with variational inequalities.

Example 3 (Fixed point problem). Consider the fixed point problem

find
$$z^* \in \mathbb{R}^d$$
 such that $T(z^*) = z^*$, (4)

where $T: \mathbb{R}^d \to \mathbb{R}^d$ is an operator. If we set F(z) = z - T(z), then one can prove that $z^* \in \mathcal{Z} = \mathbb{R}^d$ is a solution of problem (1) if and only if $F(z^*) = 0$, i.e., $z^* \in \mathbb{R}^d$ is a solution of problem (4).

For the operator F from (1) we assume the following.

Assumption 1 (Lipschitzness). The operator *F* is *L*-Lipschitz continuous, i.e., for all $u, v \in \mathbb{Z}$, we have $||F(u) - F(v)||_* \le L ||u - v||$.

In the context of problems (2) and (3), *L*-Lipschitzness of the operator means that the functions f(z) and g(x, y) are *L*-smooth.

Assumption 2 (Strong monotonicity). The operator *F* is μ -strongly monotone, i.e., for all $u, v \in \mathcal{Z}$, we have $\langle F(u) - F(v), u - v \rangle \ge \mu ||u - v||_2^2$. If $\mu = 0$, then the operator *F* is monotone.

In the context of problems (2) and (3), strong monotonicity of *F* means strong convexity of f(z) and strong convexity-strong concavity of g(x, y). In this paper we first focus on the strongly monotone and monotone cases. But there are also various assumptions relaxing monotonicity and strong monotonicity (e.g., see [55] and references therein).

We note that Assumptions 1 and 2 are sufficient for the existence of a solution to problem (1) (see, e.g., [37]).

Since we work on the set \mathcal{Z} , it is useful to introduce the Euclidean projection onto \mathcal{Z} ,

$$P_{\mathcal{Z}}(z) = \arg\min_{v \in \mathcal{Z}} ||z - v||_2.$$

To characterize the convergence of the methods for monotone variational inequalities we introduce the gap function,

$$\operatorname{Gap}_{\mathsf{VI}}(z) \coloneqq \sup_{u \in \mathcal{Z}} [\langle F(u), z - u \rangle].$$
(5)

Such a gap function, regarded as a convergence criterion, is more suitable for the following variational inequality problem:

find
$$z^* \in \mathcal{Z}$$
 such that $\langle F(z), z^* - z \rangle \leq 0$ for $z \in \mathcal{Z}$.

Such a solution is also called weak or Minty (whereas the solution of (1) is called strong or Stampacchia). However, in view of Assumption 1, *F* is single-valued and continuous on \mathcal{Z} , meaning that actually the two indicated formulations of the variational inequality problem are equivalent [37].

For the minimization problem (2), the functional distance to the solution, i.e., the difference $f(z) - f(z^*)$, can be used instead of (5).

For saddle point problems (3), a slightly different gap function is used, namely,

$$Gap_{SPP}(z) \coloneqq gap(x, y) = \max_{y' \in \mathcal{Y}} f(x, y') - \min_{x' \in \mathcal{X}} f(x', y).$$
(6)

For both functions (5) and (6) it is crucial that the feasible set is bounded (in fact it is not necessary to take the whole set \mathcal{Z} , which can be unbounded – it suffices to take a bounded convex subset Cwhich contains some solution, see [95]). Therefore it is necessary to define a distance on the set \mathcal{Z} . Since this survey covers methods not only in the Euclidean setup, let us introduce a more general notion of distance.

Definition 1 (Bregman divergence). Let v(z) be a function that is 1-strongly convex w.r.t. the norm $\|\cdot\|$ and differentiable on \mathcal{Z} . Then for any two points $z, z' \in \mathcal{Z}$ the Bregman divergence (or Bregman distance) V(z, z') associated with v(z) is defined as

$$V(z,z') \coloneqq v(z') - v(z) - \langle \nabla v(z), z' - z \rangle$$

We denote the Bregman diameter of the set Z w.r.t. the divergence V(z, z') as $D_{Z,V} \coloneqq \max\{\sqrt{2V(z, z')} \mid z, z' \in Z\}$. In the Euclidean case, we simply write D_Z instead of $D_{Z,V}$. Using the definition of V, we introduce the so-called proximal operator as follows:

$$\operatorname{prox}_{x}(y) = \arg\min_{z \in \mathcal{Z}} \{ \langle y, z \rangle + V(z, x) \}.$$

3 Deterministic foundation: Extragradient and other methods

The first and the simplest method for solving the variational inequality (1) is the iterative scheme (also known as the Gradient method)

$$z^{k+1} = P_{z}(z^{k} - \gamma F(z^{k})),$$
(7)

where $\gamma > 0$ is a step size. Note that using the proximal operator associated with the Euclidean Bregman divergence this method can be rewritten in the form

$$z^{k+1} = \operatorname{prox}_{z^k}(\gamma F(z^k)).$$

The basic result asserts the convergence of the method to the unique solution of (1) for strongly monotones and *L*-Lipschitz operators F; it was obtained in the papers [19, 106, 110].

Theorem 1. If Assumptions 1 and 2 hold and $0 < \gamma < 2\mu/L^2$, then after k iterations method (7) converges to z^* with a linear rate:

$$||z^k - z^*||_2^2 = \mathcal{O}(R_0^2 q^k), \text{ with } q = (1 - 2\gamma \mu + \gamma^2 L^2)$$

and R_0 denotes (here and everywhere in the sequel) the norm $||z^0 - z^*||_2$. For $\gamma = \mu/L^2$, we have $q = (1 - 1/\kappa^2)$, $\kappa = L/\mu$, thus

the upper bound on the number of iterations needed to achieve the ε -solution (i.e., $||z^k - z^*||_2^2 \le \varepsilon$) is $\mathcal{O}(\kappa^2 \log(R_0^2/\varepsilon))$.

Various extensions of this statement (for the case when F is not Lipschitz, but with linear growth bounds, or when the values of F are corrupted by noise) can be found in [10, Theorem 1].

When *F* is a potential operator (see Example 1) method (7) coincides with the gradient projection algorithm. It converges for strongly monotone *F*. Moreover, the bounds for the admissible step size are less restrictive ($0 < \gamma < 2/L$) and the relevant complexity estimates are better ($O(\kappa \log(R_0^2/\epsilon))$) than in Theorem 1; see [104, Theorem 2 in Section 1.4.2].

However, in the general monotone, but not strongly monotone case (for instance, for the convex-concave SPP, Example 2) convergence fails. The original statements on the convergence of Uzawa's method (a version of (7)) for saddle point problems [6] were wrong; there are numerous well-known examples where method (7) for *F* corresponding to a bilinear SPP diverges, see, e.g., [104, Figure 39].

There have been many other attempts to recover the convergence of gradient-like methods, not for VIs, but for saddle point problems. One of them is based on the transition to modified Lagrangians when q(x, y) is a Lagrange function, see [45, 104]. However, we focus on the general VI case. A possible approach is based on the idea of *regularization*. Instead of the monotone variational inequality (1) one can deal with a regularized inequality, in which the monotone operator F is replaced by strongly monotone one $F + \varepsilon_k T$, where T(z) is a strongly monotone operator and $\varepsilon_k > 0$ is a regularization parameter. If we denote by z^k the solution of the regularized VI, then one can prove that z^k converges to z^* as $\varepsilon_k \to 0$ (see [10]). However, usually the solution z^k is not easily available. To address this problem, an iterative regularization technique is proposed in [10], where one step of the basic method (7) is applied for the regularized problem. Step sizes and regularization parameters can be adjusted to guarantee convergence.

Another technique is based on the Proximal Point Method proposed independently by B. Martinet in [84] and by T. Rockafellar in [107]. At each iteration this methods requires the solution of the VI with the operator F + cI, where c > 0 and I is the identity operator. This is an implicit method (similar to the regularization method), however there exist numerous implementable versions of Proximal Point. For instance, some methods discussed below can be considered from this point of view.

The breakthrough in methods for solving (non-strongly) monotone variational inequalities was made by Galina Korpelevich [64]. She exploited the idea of extrapolation for the gradient method. How this works can be explained for the simplest example of a twodimensional min-max problem with g(x, y) = xy and $\mathcal{Z} = \mathbb{R}^2$. It has the unique saddle point z = 0, and in any point z^k the direction $F(z^k)$ is orthogonal to z^k ; thus, the iteration (7) increases the distance to the saddle point. However, if we perform the step (7) and get the extrapolated point $z^{k+1/2}$, the direction $-F(z^{k+1/2})$ is attracted to the saddle point. Thus, the Extragradient method for solving (1) reads

$$\begin{aligned} z^{k+1/2} &= P_{Z}(z^{k} - \gamma F(z^{k})), \\ z^{k+1} &= P_{Z}(z^{k} - \gamma F(z^{k+1/2})) \end{aligned}$$

Theorem 2. Let *F* satisfy Assumptions 1 and 2 (with $\mu = 0$) and let $0 < \gamma < 1/L$. Then the sequence of iterates z^k generated by the Extragradient method converges to z^* .

For the particular cases of the zero-sum matrix game or the general bilinear problem with $g(x, y) = y^{\top}Ax - b^{\top}x + c^{\top}y$, the method converges linearly, provided that the optimal solution is unique (see [64, Theorem 3]). In this case, the rate of convergence is equal to $\mathcal{O}(\kappa \log(R_0^2/\epsilon))$ with $\kappa = \lambda_{\max}(AA^{\top})/\lambda_{\min}(AA^{\top})$. More general upper bounds for the Extragradient method can be found in [119] and in the recent paper [87]. In particular, for the strongly monotone case the estimate $O(\kappa \log(R_0^2/\epsilon))$ with $\kappa = L/\mu$ holds true (compare with the much worse bound $O(\kappa^2 \log(R_0^2/\epsilon))$ for the Gradient method). An adaptive version of the Extragradient method (no knowledge of *L* is required) is proposed in [61].

Another version of the Extragradient method for finding saddle points is provided in [65]. Considering the setup of Example 2, we can exploit just one extrapolating step for the variables *y*:

$$y^{k+1/2} = P_{y}(y^{k} + \gamma \nabla_{y}g(x^{k}, y^{k})),$$

$$x^{k+1} = P_{x}(x^{k} - \gamma \nabla_{x}g(x^{k}, y^{k+1/2}),$$

$$y^{k+1} = y^{k} + q(y^{k+1/2} - y^{k}),$$
(8)

with $0 < \gamma < 1/(2L)$ and 0 < q < 1. This method converges to the solution and if g(x, y) is linear in y, then the rate of convergence is linear. If we set q = 1 in method (8), then $y^{k+1} = y^{k+1/2}$ and we get the so-called Alternating Gradient Method (alternating descent-ascent). In [123], it was proved that this method has *local* linear convergence with complexity $O(\kappa \log(R_0^2/\varepsilon))$, where $\kappa = L/\mu$.

L. Popov [105] proposed a version of extrapolation scheme (sometimes this type of scheme is referred to as *optimistic* or *single-call*):

$$z^{k+1/2} = P_{z}(z^{k} - \gamma F(z^{k-1/2})),$$

$$z^{k+1} = P_{z}(z^{k} - \gamma F(z^{k+1/2})).$$
(9)

It requires the single calculation of *F* at each iteration vs two calculations in the Extragradient method. As shown in [105], method (9) converges for $0 < \gamma < 1/(3L)$. Rates of convergence for this method were derived recently in [41,87], i.e., $O(\kappa \log(R_0^2/\varepsilon))$ with $\kappa = L/\mu$ for the strongly monotone case and $\kappa = \lambda_{max}(AA^T)/\lambda_{min}(AA^T)$ for the bilinear case. Note that in the general strongly monotone case this estimate is optimal [124], but for the bilinear problem the upper bounds available in the literature for both the Extragradient and optimistic methods are not tight [56]. Meanwhile, optimal estimates $O(\sqrt{\kappa}\log(R_0^2/\varepsilon))$ with $\kappa = \lambda_{max}(AA^T)/\lambda_{min}(AA^T)$ can be achieved using approaches from [4, 7].

An extension of the above schemes to an arbitrary proximal setup was obtained in the work of A. Nemirovsky [92]. He proposed the Mirror-Prox method for VIs, exploiting the Bregman divergence:

$$z^{k+1/2} = \operatorname{prox}_{z^{k}}(\gamma F(z^{k})),$$

$$z^{k+1} = \operatorname{prox}_{z^{k}}(\gamma F(z^{k+1/2})).$$
(10)

This yields the following rate-of-convergence result.

Theorem 3. Let F satisfy Assumptions 1 and 2 (with $\mu = 0$), and let

$$\hat{z}^k = \frac{1}{k} \sum_{i=1}^k z^{i+1/2},$$
 (11)

where $z^{i+1/2}$ are generated by algorithm (10) with $\gamma = 1/(\sqrt{2}L)$. Then, after k iterations,

$$\operatorname{Gap}_{\mathsf{VI}}(\hat{z}^k) = \mathcal{O}\left(\frac{LD_{\mathcal{Z},\mathcal{V}}^2}{k}\right). \tag{12}$$

Numerous extensions of these original versions of iterative methods for solving variational inequalities were published later. One can highlight Tseng's Forward-Backward Splitting [120], Nesterov's Dual Extrapolation [95], Malitsky and Tam's Forward-Reflected-Backward [83]. All methods have convergence guarantees (12). It turns out that this rate is optimal [101].

4 Stochastic methods: Different setups and assumptions

In this section, we move from deterministic to stochastic methods, i.e., we consider problem (1) with an operator of the form

$$F(z) = \mathbb{E}_{\xi \sim \mathcal{D}}[F_{\xi}(z)], \tag{13}$$

where ξ is a random variable, \mathcal{D} is some (typically unknown) probability distribution and $F_{\xi} \colon \mathcal{Z} \to \mathbb{R}^d$ is a stochastic operator. In this setup, calculating the value of the full operator F is computationally expensive or even intractable. Therefore, one has to work mainly with stochastic realizations F_{ξ} .

4.1 General case

The stochastic formulation (13) for problem (1) was first considered by the authors of [60]. They proposed a natural stochastic generalization of the Extragradient method (more precisely, of the Mirror-Prox methods):

$$z^{k+1/2} = \operatorname{prox}_{z^k}(\gamma F_{\xi^k}(z^k)),$$

$$z^{k+1} = \operatorname{prox}_{z^k}(\gamma F_{\xi^{k+1/2}}(z^{k+1/2})).$$
(14)

Here it is important to note that the variables ξ^k and $\xi^{k+1/2}$ are independent and $F_{\xi}(z)$ is an unbiased estimator of F(z). Moreover, $F_{\xi}(z)$ is assumed to satisfy the following condition.

Assumption 3 (Bounded variance). The unbiased operator F_{ξ} has uniformly bounded variance, i.e., for all $\xi \sim D$ and $u \in Z$, we have $\mathbb{E} \|F_{\xi}(u) - F(u)\|_{*}^{2} \leq \sigma^{2}$.

Under this assumption, the following result was established in [60].

Theorem 4. Let F_{ξ} satisfy Assumptions 1, 2 (with $\mu = 0$) and 3, and let \hat{z}^k be defined as in (11), where $z^{i+1/2}$ are generated by algorithm (14) with $\gamma = \min\{\frac{1}{\sqrt{3L}}, D_{Z,V}\sqrt{\frac{1}{7k\sigma^2}}\}$. Then, after k iterations, one can guarantee that

$$\mathbb{E}[\operatorname{Gap}_{\mathsf{VI}}(\hat{z}^k)] = \mathcal{O}\left(\frac{LD_{\mathcal{Z},\mathcal{V}}^2}{k} + D_{\mathcal{Z},\mathcal{V}}\sqrt{\frac{\sigma^2}{k}}\right).$$
(15)

In [17], the authors carried out an analysis of algorithm (14) for strongly monotone VIs in the Euclidean case. In particular, under Assumptions 1, 2 and 3 one can guarantee that after k iterations of method (14) one has that (here and below we omit numerical constants in the exponential multiplier)

$$\mathbb{E}\|z^k - z^*\|_2^2 = \tilde{\mathcal{O}}\left(R_0^2 \exp\left(-\frac{\mu k}{L}\right) + \frac{\sigma^2}{\mu^2 k}\right).$$
(16)

Also in [17], the authors obtained lower complexity bounds for solving VIs satisfying Assumptions 1, 2 and 3 with stochastic methods. It turns out that the conclusions of Theorem 4 in the monotone case and estimate (16) are optimal and meet lower bounds up to numerical constants.

Optimistic-like (or single-call) methods were also investigated in the stochastic setting. The work [41] applies the following update scheme:

$$z^{k+1/2} = P_Z(z^k - \gamma F_{\xi^{k-1/2}}(z^{k-1/2})),$$

$$z^{k+1} = P_Z(z^k - \gamma F_{\xi^{k+1/2}}(z^{k+1/2})).$$
(17)

For this method, in the monotone Euclidean case, the authors proved an estimate similar to (15). In the strongly monotone case, method (17) was investigated in the paper [54], but the estimates obtained there do not meet the lower bounds. The optimal estimates for this scheme were obtained later in [14].

The work [66] deals with a slightly different single-call approach in the non-Euclidean case:

$$z^{k+1} = \operatorname{prox}_{z^{k}}(\gamma_{k}F_{\xi^{k}}(z^{k}) + \gamma_{k}\alpha_{k}[F_{\xi^{k}}(z^{k}) - F_{\xi^{k-1}}(z^{k-1})]).$$
(18)

This update rule is a modification of the Forward-Reflected-Backward approach, namely, here a_k is a parameter, while in [83], $a_k \equiv 1$. The analysis of method (18) gives optimal estimates in both the strongly monotone and monotone cases. The theoretical results and guarantees discussed above rely in significant manner on the bounded variance assumption (Assumption 3). This assumption is quite restrictive (especially when the domain is unbounded) and does not hold for many popular machine learning problems. Moreover, one can even design a strongly monotone variational inequality on an unbounded domain such that method (14) *diverges* exponentially fast [26]. The authors of [48, 55] consider a relaxed form of the bounded variance condition and assume that $\mathbb{E}||F_{\xi}(u) - F(u)||_2^2 \le \sigma^2 + \delta||u - z^*||_2^2$ with $\delta \ge 0$ in the Euclidean case. Under this condition and Assumptions 1 and 2, it is proved in [48] that after *k* iterations of algorithm (14) (when $\mathcal{Z} = \mathbb{R}^d$) it holds that

$$\mathbb{E}\|z^{k} - z^{*}\|_{2}^{2} = \mathcal{O}\left(\kappa R_{0}^{2} \exp\left(-\frac{k}{\kappa}\right) + \frac{\sigma^{2}}{\mu^{2}k}\right), \tag{19}$$

where $\kappa = \max\{\frac{\delta}{\mu^2}; \frac{L+\sqrt{\delta}}{\mu}\}$. The same assumption on stochastic realizations was considered in [67], where method (18) was used, yielding the estimate

$$\mathbb{E}\|z^k - z^*\|_2^2 = \mathcal{O}\left(R_0^2 \exp\left(-\frac{\mu k}{L}\right) + \frac{\sigma^2 + \delta^2 D_z^2}{\mu^2 k}\right).$$
(20)

Estimates (19) and (20) are competitive: the former is superior in terms of the stochastic term (second term), while the latter is superior in terms of the deterministic term (first term). However, none of these results deals completely with the issue of bounded noise, because the condition considered above is not general. The key to avoiding the bounded variance assumption on F_{ξ} lies in the way how stochasticity is generated in method (14). Method (14) is sometimes called Independent Samples Stochastic Extragradient (I-SEG). To address the bounded variance issue, K. Mishchenko et al. [86] proposed another stochastic modification of the Extragradient algorithm, called Same Sample Stochastic Extragradient (S-SEG):

$$z^{k+1/2} = z^{k} - \gamma F_{\xi^{k}}(z^{k}),$$
$$z^{k+1} = z^{k} - \gamma F_{\xi^{k}}(z^{k+1/2})$$

For simplicity, we present the above method for the case when $\mathcal{Z} = \mathbb{R}^d$ ($F(x^*) = 0$), and refer the reader to [86] for a more general case of regularized VIs. In contrast to I-SEG, S-SEG uses the same sample ξ^k for both steps at iteration k. Although such a strategy cannot be implemented in some scenarios (streaming oracle), it can be applied to finite-sum problems, which have been gaining an increasing attention in the recent years. Moreover, S-SEG relies in significant manner on the following assumption.

Assumption 4. The operator $F_{\xi}(z)$ is *L*-Lipschitz and μ -strongly monotone almost surely in ξ , i.e., $||F_{\xi}(z) - F_{\xi}(z')||_2 \le L ||z - z'||_2$ and $\langle F_{\xi}(z) - F_{\xi}(z'), z - z' \rangle \ge \mu ||z - z'||_2^2$ for all $z, z' \in \mathbb{R}^d$, almost surely in ξ .

The evident difference between the I-SEG and S-SEG setups can be explained through the connection between the Extragradient

and the Proximal Point (PP) methods [84, 107]. In the rest of this subs-section we assume that $\mathcal{Z} = \mathbb{R}^d$ ($F(z^*) = 0$). In this setup, PP has the update rule

$$z^{k+1} = z^k - \gamma F(z^{k+1}).$$

The method converges for any monotone operator *F* and any y > 0. However, the update rule of PP is implicit and in many situations it cannot be computed efficiently. The Extragradient method can be seen as a natural approximation of PP that substitutes z^{k+1} in the right-hand side by one gradient step from z^k :

$$z^{k+1} = z^k - \gamma F(z^k - \gamma F(z^k)).$$

In addition, when *F* is *L*-Lipschitz, one can estimate how good the approximation is. Consider $z^{k+1} = z^k - \gamma F(z^k - \gamma F(z^k))$ (the Extragradient step) and $\tilde{z}^{k+1} = z^k - \gamma F(\tilde{z}^{k+1})$ (the PP step). Then $||z^{k+1} - \tilde{z}^{k+1}||_2$ can be estimated as follows [86]:

$$\begin{split} \|z^{k+1} - \tilde{z}^{k+1}\|_2 &= \gamma \|F(z^k - \gamma F(z^k)) - F(\tilde{z}^{k+1})\|_2 \\ &\leq \gamma L \|z^k - \gamma F(z^k) - \tilde{z}^{k+1}\|_2 = \gamma^2 L \|F(z^k) - F(\tilde{z}^{k+1})\|_2 \\ &\leq \gamma^2 L^2 \|z^k - \tilde{z}^{k+1}\|_2 = \gamma^3 L^2 \|F(\tilde{z}^{k+1})\|_2 \\ &\leq \gamma^3 L^3 \|\tilde{z}^{k+1} - z^*\|_2. \end{split}$$

That is, the difference between the Extragradient and PP steps is of the order $\mathcal{O}(\gamma^3)$ rather than $\mathcal{O}(\gamma^2)$. Since the latter corresponds to the difference between PP and the simple gradient step (7), the Extragradient method approximates PP better than gradient steps, which are known to be non-convergent for general monotone Lipschitz variational inequalities. This approximation feature of the Extragradient method is crucial for its convergence and, as the above derivation implies, the approximation argument significantly relies on the Lipschitzness of the operator *F*.

Let us go back to the differences between I-SEG and S-SEG. In S-SEG, the *k*-th iteration can be regarded as a single Extragradient step for the operator $F_{\xi^k}(z)$. Therefore, Lipschitzness and monotonicity of $F_{\xi^k}(z)$ (Assumption 4) are important for the analysis of S-SEG. In contrast, I-SEG uses different operators for the extrapolation and update steps. In this case, there is no effect from the Lipschitzness/monotonicity of individual $F_{\xi}(z)$ s. Therefore, the analysis of I-SEG naturally relies on the Lipschitzness and monotonicity of F(z) as well as on the closeness (on average) of $F_{\xi}(z)$ and F(z) (Assumption 3).

The convergence of I-SEG was discussed earlier in this section. Regarding S-SEG, one has the following result [86].

Theorem 5. Let Assumption 4 hold. Then there exists a choice of step size γ (see [48]) such that the output of S-SEG after k iterations satisfies

$$\mathbb{E}\|z^k - z^*\|_2^2 = \mathcal{O}\left(\frac{LR_0^2}{\mu}\exp\left(-\frac{\mu k}{L}\right) + \frac{\sigma_*^2}{\mu^2 k}\right),$$

where $\sigma_*^2 = \mathbb{E} \| F_{\xi}(z^*) \|_2^2$.

This rate is similar to the one known for I-SEG, with the following differences. First, instead of the uniform bound on the variance σ^2 , the rate depends on σ^2_* , which is the variance of $F_{\mathcal{E}}$ measured at the solution. In many cases, $\sigma^2 = \infty$, while σ_*^2 is finite. From this perspective, S-SEG enjoys a better rate of convergence than I-SEG. However, this comes at a price: while the rate of I-SEG depends on the Lipschitz and strong-monotonicity constants of F, the rate of S-SEG depends on *the worst* constants of F_{ξ_i} , which can be much worse than those for F. In particular, consider the finitesum setup with uniform sampling of ξ : $F(x) = \frac{1}{n} \sum_{i=1}^{n} F_i(x)$, where F_i is L_i -Lipschitz and μ_i -strongly monotone, and $\mathbb{P}\{\xi = i\} = \frac{1}{n}$. Then Assumption 4 holds with $L = \max_{1 \le i \le n} L_i$ and $\mu = \min_{1 \le i \le n} \mu_i$ and these constants appear in the rate from Theorem 3. The authors of [48] tighten this rate. In particular, they prove that for S-SEG with different step sizes for the extrapolation and update steps one has that

$$\mathbb{E} \|z^k - z^*\|_2^2 = \mathcal{O}\left(\frac{LR_0^2}{\overline{\mu}}\exp\left(-\frac{\overline{\mu}k}{L}\right) + \frac{\sigma_*^2}{\overline{\mu}^2 k}\right),$$

where $\sigma_*^2 = \frac{1}{n} \sum_{i=1}^n ||F_i(z^*)||_2^2$ and $\overline{\mu} = \frac{1}{n} \sum_{i=1}^n \mu_i$. Since $\overline{\mu}$ is (sometimes considerably) larger than μ , the improvement is noticeable. Moreover, when the constants $\{L_i\}_{i=1}^n$ are known, one can consider the so-called *importance sampling* [52]: $\mathbb{P}\{\xi = i\} = L_i/(n\overline{L})$, where $\overline{L} = \frac{1}{n} \sum_{i=1}^n L_i$. As the authors of [48] show, importance sampling can be combined with S-SEG by allowing the extrapolation and update step sizes at the *k*-th iteration to depend on the sample ξ^k . In particular, for the proposed modification of S-SEG they derive the estimate

$$\mathbb{E}\|z^k - z^*\|_2^2 = \mathcal{O}\left(\frac{\overline{L}R_0^2}{\overline{\mu}}\exp\left(-\frac{\overline{\mu}k}{\overline{L}}\right) + \frac{\hat{\sigma}_*^2}{\overline{\mu}^2k}\right),$$

where $\hat{\sigma}_*^2 = \frac{1}{n} \sum_{i=1}^n \frac{\overline{L}_i}{L_i} \|F_i(z^*)\|_2^2$. The exponentially decaying term is always better than the corresponding one for S-SEG with uniform sampling. This usually implies faster convergence during the initial stage. Next, typically, a larger norm of $F_i(z^*)$ implies larger L_i , e.g., $\|F_i(z^*)\|_2^2 \sim L_i^2$. In this case, $\hat{\sigma}_*^2 \leq \sigma_*^2$, because

$$\hat{\sigma}_*^2 \sim (\overline{L})^2$$
 and $\sigma_*^2 \sim \overline{L^2} = \frac{1}{n} \sum_{i=1}^n L_i^2 \ge (\overline{L})^2$.

Moreover, one can allow other sampling strategies and cover the case when some μ_i are negative, see [48] for the details.

4.2 Finite-sum case

As noted earlier, when we deal with problem (13), it is often the case (especially in practical problems) that the distribution \mathcal{D} is unknown, but nevertheless some samples from \mathcal{D} are available. Then one can replace problem (13) by a finite-sum approximation:

$$F(z) = \frac{1}{n} \sum_{i=1}^{n} F_i(z).$$

This approximation is sometimes also called Monte Carlo approximation. For machine learning problems the term empirical risk is often encountered. Although calls of the full operator are now tractable, they remain expensive in practice. Therefore, it is worth avoiding frequent computation of F and mainly use calls to single F_i operators or small batches of them.

Before presenting the results, let us introduce the appropriate analogue of the Lipschitzness assumption.

Assumption 5 (Lipschitzness in the mean). The operator *F* is L_{avg} -Lipschitz continuous in mean, i.e., for all $u, v \in \mathcal{Z}$, we have

$$\mathbb{E}[\|F_{\xi}(u) - F_{\xi}(v)\|_{*}^{2}] \le L_{\text{avg}}^{2} \|u - v\|^{2}$$

For example, if F_i is L_i -Lipschitz for all i and we draw the index $\xi = i$ with probability $p_i = L_i / \sum_j L_j$, then

$$L_{\text{avg}} = \frac{1}{n} \sum_{j} L_{j}.$$

The study of finite-sum problems in stochastic optimization is connected, first of all, with classical methods for minimization problems such as SVRG [59] and SAGA [29]. For the saddle point problems, these methods were adopted in [102] (in fact, these results are also valid for variational inequalities). The authors considered strongly convex-strongly concave saddles in the Euclidean case and proved the following estimates for SVRG and SAGA:

$$\mathbb{E} \|z^k - z^*\|_2^2 = \mathcal{O}\left(R_0^2 \exp\left(-\min\left\{\frac{1}{n}, \frac{\mu^2}{L_{avg}^2}\right\}k\right)\right)$$

Since this last bound is not tight in terms of L_{avg}/μ , the authors proposed accelerating SVRG and SAGA via the Catalyst envelope [76]. In this case, they obtain the bound

$$\mathbb{E} \| z^{k} - z^{*} \|_{2}^{2}$$

$$= \mathcal{O}\left(R_{0}^{2} \exp\left(-\min\left\{\frac{1}{n}; \frac{\mu}{\sqrt{nL_{\text{avg}}}}\right\}\frac{k}{\log[L_{\text{avg}}/\mu]}\right)\right). \quad (21)$$

The same estimates for methods for saddle point problems based on accelerating envelopes were also presented in [118].

An important step in the study of the finite-sum stochastic setup was taken in the work [25], which is primarily focused on bilinear games. For this class of problems, the authors improved estimate (21) and removed the additional logarithmic factor. For general problems (saddle point and variational inequalities) the results of [25] are very similar to those in (21) and also include an additional logarithmic factor. The authors also considered the convex-concave/monotone case in the non-Euclidean setting and found that for their method after *k* iterations it holds that

$$\mathbb{E}[\operatorname{Gap}_{\mathsf{VI}}(\hat{z}^k)] = \tilde{\mathcal{O}}\left(\frac{\sqrt{nL_{\mathsf{avg}}D_{\mathcal{Z},V}^2}}{k}\right).$$
(22)

The issue of the additional logarithmic factor was resolved in [2], where the following modification of the Extragradient method was proposed:

$$z^{k+1/2} = P_{Z}(z^{k} + \tau(w^{k} - z^{k}) - \gamma F(w^{k})),$$

$$\Delta^{k} = F_{\xi^{k}}(z^{k+1/2}) - F_{\xi^{k}}(w^{k}) + F(w^{k}),$$

$$z^{k+1} = P_{Z}(z^{k} + \tau(w^{k} - z^{k}) - \gamma \Delta^{k})$$
(23)

$$w^{k+1} = \begin{cases} z^{k+1}, & \text{with probability } p, \\ w^{k}, & \text{with probability } 1 - p. \end{cases}$$

This algorithm is a combination of the extra step technique from the theory of VIs and the loopless approach [73] for finite-sum problems. An interesting ingredient of the method is the randomized negative momentum: $\tau(w^k - z^k)$. While for minimization problems it is usual to apply a positive/heavy-ball momentum, the opposite approach proves useful for saddle point problems and variational inequalities. This effect was noticed earlier [3, 42, 122] and is encountered now in the theory of stochastic methods for VIs. Also, in [2], the authors presented modifications for the Forward-Backward, Forward-Reflected-Backward as well as for the Extragradient methods in the non-Euclidean case.

As we noted earlier, the results of [2] give estimates (21) and (22), but without additional logarithmic factors. That is, to achieve

$$\begin{split} \mathbb{E}\|z^k - z^*\|_2^2 &\leq \varepsilon \quad \text{in the strongly monotone case,} \\ \mathbb{E}[\operatorname{Gap}_{Vl}(\hat{z}^k)] &\leq \varepsilon \quad \text{in the monotone case,} \end{split}$$

the methods from [2] require

 $\mathcal{O}\left(\max\left\{n;\frac{\sqrt{n}L_{\text{avg}}}{\mu}\right\}\log\frac{R_0^2}{\varepsilon}\right)$ (24)

and

$$\mathcal{O}\left(\frac{\sqrt{n}L_{\text{avg}}D_{\mathcal{Z},V}^2}{\varepsilon}\right) \tag{25}$$

stochastic oracle calls, respectively. It remains to discuss the effect of batching on the method from (23), i.e., see how the oracle complexity bounds change if instead a single sample F_{ξ^k} at each iteration we use but a batch size of $b: \frac{1}{b} \sum_{i \in S^k} F_i$, where $S_k \subseteq$ $\{1, ..., n\}$ is the set of cardinality b of indices in the mini-batch. In this case, the methods from [2] give estimates (24) and (25), but multiplied by an additional factor \sqrt{b} . This extra multiplier issue was resolved in [69] using the following method:

$$\Delta^{k} = \frac{1}{b} \sum_{i \in S^{k}} [F_{i}(z^{k}) - F_{i}(w^{k-1}) + \alpha(F_{i}(z^{k}) - F_{i}(z^{k-1}))] + F(w^{k-1})$$

$$z^{k+1} = P_{Z}(z^{k} + \tau(w^{k} - z^{k}) - \gamma\Delta^{k}),$$

$$w^{k+1} = \begin{cases} z^{k+1}, & \text{with probability } p, \\ w^{k}, & \text{with probability } 1 - p. \end{cases}$$

The authors proved that in the strongly monotone case this method gives estimate (24), i.e., without additional logarithmic factors and without factors depending on b.

The only issue that remains to be understood is whether the current state-of-the-art methods with best complexities from [2, 69] are optimal. The lower bounds from [53] claim that under Assumptions 5 and 2, the methods above are optimal. However, under L_{max} -Lipschitzness of all F_i , $i \in \{1, ..., n\}$ and Assumption 2, the lower bound from [53] is

$$\mathbb{E} \|z^k - z^*\|_2^2 = \Omega\left(R_0^2 \exp\left(-\min\left\{\frac{1}{n}, \frac{\mu}{L_{\max}}\right\}k\right)\right).$$

The question whether this lower bound is tight remains open.

4.3 Cocoercivity assumption

In some papers, the following assumption is used instead of Assumption 1.

Assumption 6 (Cocoercivity). The operator *F* is ℓ -cocoercive, i.e., for all $u, v \in \mathbb{Z}$, we have $||F(u) - F(v)||_2^2 \le \ell \langle F(u) - F(v), u - v \rangle$.

Cocoercivity is stronger than monotonicity + Lipschitzness, i.e., not all monotone Lipschitz operators are cocoercive. Note, for instance, that the operator for the bilinear SPP (min_x max_y $x^{T}Ay$) is not cocoercive. However, if *F* is *L*-Lipschitz and μ -strongly monotone, then it is (L^{2}/μ) -cocoercive. Moreover, the operator corresponding to a convex *L*-smooth minimization problem is *L*-cocoercive.

There is no need to use an Extragradient method for cocoercive operators. One can apply the iterative scheme (7) and its modifications for the stochastic case. In spite of this, the first work on cocoercive operators in the stochastic cases used the Extragradient as the basic method [26]. In this paper, the authors investigated methods for finite-sum problems. The subsequent results from [15, 81] give an almost complete picture of stochastic algorithms based on method (7) for operators under Assumption 6. In particular, the work [15] provides a unified analysis for a large number of popular stochastic methods currently known for minimization problems [51].

4.4 High-probability convergence

Up to this point, we focused on convergence-in-expectation guarantees for stochastic methods, i.e., bounds on $\mathbb{E}[\operatorname{Gap}_{VI}(\hat{z}^k)]$ and/or $\mathbb{E}||z^k - z^*||_2^2$. However, *high-probability convergence guarantees*, i.e., bounds on $\operatorname{Gap}_{VI}(\hat{z}^k)$ and/or $||z^k - z^*||_2^2$ that hold with probability at least $1 - \beta$ for a given confidence level $\beta \in (0, 1)$, reflect the real behavior of the methods more accurately [50]. Despite this fact, high-probability convergence of stochastic methods for solving VIs is studied only in a couple of works.

It is worth mentioning that one can always deduce the highprobability bound from the in-expectation one via Markov's inequality. However, in this case, the derived rate of convergence will have a negative-power dependence on β^{-1} . Such guarantees are not desirable and the goal is to derive the rates that have a (poly-) logarithmic dependence on the confidence level, i.e., β should appear only in the $\mathcal{O}(\text{poly}(\log(\frac{1}{\beta})))$ factor.

The first, and for many years the only high-probability guarantees of this type for solving stochastic VIs were derived in [60]. The authors assume that *F* is monotone and *L*-Lipschitz, the underlying domain is bounded, and F_{ξ} is an unbiased estimator with sub-Gaussian (light) tails of the distribution:

$$\mathbb{E}\left[\exp\left(\frac{\|F_{\xi}(x) - F(x)\|_2^2}{\sigma^2}\right)\right] \le \exp(1).$$

The above condition is much stronger than Assumption 3. Under the listed assumptions, the authors of [60] prove that after k iterations of Mirror-Prox with probability at least $1 - \beta$ (for any $\beta \in (0, 1)$) the following inequality is in force:

$$\operatorname{Gap}_{\mathsf{VI}}(\hat{z}^k) = \mathcal{O}\left(\frac{LD_Z^2}{k} + \frac{\sigma D_Z \log(1/\beta)}{\sqrt{k}}\right).$$

Up to the logarithmic factor this result coincides with in-expectation one and, thus, it is optimal (up to the logarithms). However, the result is derived under the restrictive light-tails assumption.

This last limitation was recently addressed in [49], where the authors derive the high-probability rates for the considered problem under just the bounded variance assumption. In particular, they consider the clipped-SEG for problems with $\mathcal{Z} = \mathbb{R}^d$:

$$\begin{aligned} z^{k+1/2} &= z^k - \gamma \cdot \text{clip}(F_{\xi^k}(z^k), \lambda_k), \\ z^{k+1} &= z^k - \gamma \cdot \text{clip}(F_{\xi^{k+1/2}}(z^{k+1/2}), \lambda_{k+1/2}), \end{aligned}$$

where $\operatorname{clip}(x, \lambda) = \min\{1, \lambda/||x||_2\}x$ is the clipping operator, a popular tool in deep learning [46, 103]. In the setup when *F* is monotone and *L*-Lipschitz and Assumption 3 holds, in [49] it is proved that after *k* iterations of clipped-SEG with probability at least $1 - \beta$ (for any $\beta \in (0, 1)$) the following inequality holds:

$$\mathsf{Gap}_{\mathsf{VI}}(\hat{z}^k) = \mathcal{O}\left(\frac{LR_0^2\log(k/\beta)}{k} + \frac{\sigma R_0\sqrt{\log(k/\beta)}}{\sqrt{k}}\right)$$

Up to the differences in logarithmic factors, the definition of σ , and the difference between D_z and R_0 , the rate coincides with the one from [60], but it was derived without the light-tails assumption. The key algorithmic tool that allows removing the light-tails assumption is clipping: with a proper choice of the clipping level λ the authors cut heavy tails without making the bias too large. It is worth mentioning that the result for clipped-SEG is derived for the unconstrained case and the rate depends on R_0 , while in [60], the analysis relies on the boundedness of the domain, the diameter of which appears explicitly in the rate obtained. To remove the dependence on the diameter of the domain, the authors

of [48] show that with high probability the iterates produced by clipped-SEG stay in the ball around x^* with a radius proportional to R_0 . Using this trick, they also show that it is sufficient that all the assumptions (monotonicity and Lipschitzness of F and bounded variance) hold just on this ball. Such a degree of generality allows them to cover problems that are non-Lipschitz on \mathbb{R}^d (e.g., for certain monotone polynomially growing operators) and also the situation when the variance is bounded only on a compact set, which is common for many finite-sum problems. Finally, [48] contains high-probability convergence results for strongly monotone VIs and VIs with structured non-monotonicity.

5 Recent advances

In this section, we report briefly on a few recent theoretical advances with practical impacts.

5.1 Saddle point problems with different constants of strong convexity and strong concavity

Saddle point problems with different constants of strong convexity and strong concavity started gaining interest a few years ago, see e.g., [4, 77]. However, even for the particular case

$$\min_{x \in \mathbb{R}^{d_x}} \max_{y \in \mathbb{R}^{d_y}} g(x, y) = f(x) + y^\top \mathbf{A} x - h(y),$$

where the function f is μ_x -strongly convex ($\mu_x > 0$) and L_x -smooth, and the function h is μ_y -strongly convex ($\mu_y > 0$) and L_y -smooth, optimal algorithms have been proposed only recently [58, 72, 116]. These algorithms have the convergence rates

$$\mathcal{O}\left(\left(\sqrt{\frac{L_x}{\mu_x}} + \sqrt{\frac{\lambda_{\max}(\mathbf{A}^{\top}\mathbf{A})}{\mu_x\mu_y}} + \sqrt{\frac{L_y}{\mu_y}}\right)\log\frac{1}{\varepsilon}\right)$$

and attain the lower bound, which was obtained in [56, 124] (here one needs to assume that $\lambda_{\min}(\mathbf{A}^{\top}\mathbf{A}) \leq \sqrt{\mu_x \mu_y}$; without this assumption no optimal methods are known).

Note that the algorithm from [58] is built upon a technique related to the analysis of primal-dual Extragradient methods via relative Lipschitzness [28, 115]. As a by-product, this technique makes it possible to obtain Nesterov's accelerated method as a particular case of primal-dual Extragradient method with relative Lipschitzness [28].

For the non-bilinear SPP, optimal methods, based on the accelerated Monteiro–Svaiter proximal envelope, were developed only in the non-composite case [24, 71]. For the non-bilinear SPP with composite terms, there is a poly-logarithmic gap between the lower bound and the best known upper bounds [118]. A gap also appears for the SPP with stochastic finite-sum structure [58, 82, 118]. The stochastic setting with bounded variance was considered in [32, 85, 125]. Further deterministic "cutting-plane" improvements are connected with the additional assumptions about small dimension of the involved vectors x or/and y (see [43, 44, 91]) or with different structural (e.g., SPP on balls in 1- or ∞ -norms) and sparsity assumptions, see e.g., [21, 111, 112] and references therein. Here lower bounds are mostly unknown.

In this subsection we mentioned many works dealing with (sub-)optimal algorithms for different variants of SPP. We note that, in contrast to convex optimization, where the oracle call is uniquely associated with the gradient call $\nabla f(x)$, for SPP we have two criteria: the number of $\nabla_x g(x, y)$ -calls and that of $\nabla_y g(x, y)$ -calls (and more variants for SPP with composites). "Optimality" in the most of the aforementioned papers means that the method is optimal according to the worst of the criteria. In [4, 118], the authors consider these criteria separately. However, the development of the lower bounds and optimal methods for a multi-criterion setup is still an open problem.

5.2 Adaptive methods for VI and SPP

Interest in adaptive algorithms for stochastic convex optimization mainly arose in 2011 after the development of the AdaGrad (adaptive gradient) [33] and Adam (adaptive moment estimation) [63] algorithms. For variational inequalities and saddle point problems, people became interested in adaptive methods only in the last few years, see, e.g., [8,40] (see also [61]). Currently, this area of research is well developed. One can mention here works devoted to both adaptive step sizes [5, 34, 35, 114, 117] and adaptive scaling/preconditioning [12, 31, 80]. Approaches from the second group are based on the idea of a proper combination of AdaGrad/Adam with Extragradient or its modifications. All of the mentioned adaptive methods have no better (typically the same) theoretical rates of convergence than their non-adaptive analogues, but require less input information or demonstrate better performance in practice.

5.3 Quasi-Newton and tensor methods for VI and SPP

Quasi-Newton methods for solving nonlinear equations (unconstrained VI) and SPP are proposed in [75, 121] and [79], respectively. In these papers, local superlinear rates of convergence are derived for the modifications of the Broyden-type methods for solving nonlinear equations with Lipschitz Jacobian and SPP with Lipschitz Hessian. Stochastic versions of these methods for VI and SPP still await to be developed.

Tensor methods for convex optimization problems are currently quite well developed. In particular, starting with [99] it has been shown that optimal second- and third-order methods can be implemented with almost the same complexity of each iteration as the Newton method [39, 89, 97]. Moreover, optimal *p*-order methods (which use *p*-order derivatives) significantly reduce the rate of convergence from k^{-2} to $k^{-(3p+1)/2}$ (see [23, 70]). For VI and SPP,

the study was initiated in [88, 94] and optimal *p*-order methods reduce the rate of convergence from k^{-1} to $k^{-(p+1)/2}$ (see [1, 78]) (for k^{-1} , see Theorem 3). However, in contrast to convex optimization, the use of tensor methods for sufficiently smooth monotone VIs and convex-concave saddle point problems is not expected to be as effective. Note that in [1, 78] one can also find optimal rates for strongly monotone VIs and strongly convex-concave SPP. Stochastic tensor methods for variational inequalities and saddle point problems still await to be developed.

5.4 Convergence in terms of the gradient norm for SPP

Several recent advances in the development of optimal algorithms are based on accelerated proximal envelopes with proper stopping rules for inner loop algorithms [68, 70, 71, 109]. Such rules are built upon the norm of the gradient calculated for the target function of the inner problem.

For smooth convex optimization problems, Yu. Nesterov in 2012 posed the problem of making the gradient norm small with the same rate of convergence as a gap in the function values, i.e., proportional to k^{-2} (see [96]). To address this problem, in [96] he proposed an optimal (up to a logarithmic factor) algorithm. This question was further investigated, leading to optimal results without additional logarithmic factors [62, 98] (see also [30] for explanations and a survey). In the stochastic case, algorithms were presented in [38].

For smooth convex-concave saddle point problems an optimal algorithm with $\|\nabla_{x,y}f(x^k, y^k)\|_2$ proportional to k^{-1} was proposed in [122] (see also [30] and [71] for monotone inclusion). For the stochastic case, see [20, 27, 74].

5.5 Decentralized VI and SPP

In practice, in order to solve a variational inequality problem more efficiently and quickly, one usually resorts to distributed methods. In particular, methods that work on arbitrary (possibly time-varying) decentralized communication networks between computing devices are popular.

While the field of decentralized algorithms for minimization problems has been extensively investigated, results for broader classes of problems have only begun to appear in recent years. Such works are primarily focused on saddle point problems [16–18, 90, 108], but we note that most of these results can easily be extended to variational inequalities. Let us emphasize two works that were from the outset devoted to VIs. In [13], the authors proposed a decentralized method with local steps, and [69] presented optimal decentralized methods for stochastic (finite-sum) variational inequalities on fixed and varying networks.

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