

THE TUTTE POLYNOMIAL OF A MORPHISM OF MATROIDS 4. COMPUTATIONAL COMPLEXITY

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Abstract: We determine the easy points of the 3-variable Tutte polynomial of a matroid perspective. It turns out that all but one of the sporadic easy points of the 3-variable Tutte polynomial proceed from the 8 sporadic easy points determined in the seminal paper of Jaeger–Vertigan–Welsh on the computational complexity of the Tutte polynomial of a matroid. The exceptional easy point, namely $(-1, -1, -1)$, can be evaluated with polynomial complexity for binary matroid perspectives by a previous result of the author.

1 – Introduction

The Tutte polynomial of a matroid — introduced by W.T. Tutte in 1954 for graphs — is a self-dual form of the generating function for cardinality and rank in the matroid of subsets of elements. This polynomial is relevant in many problems involving numerical invariants of matroids [2]. We have introduced in 1975 the Tutte polynomial of a matroid perspective, as a self-dual form of the generating function for cardinality and ranks in two matroids [8]. The Tutte polynomial of a matroid perspective is a 3-variable polynomial with non negative coefficients. For a general pair of matroids the 3-variable Tutte polynomial is a Laurent polynomial in $Z[x, y, z, z^{-1}]$, equivalent to the linking polynomial recently considered by Welsh and Kayibi [13]. The properties of the 3-variable Tutte polynomial of a matroid perspective generalize and unify properties of the usual 2-variable

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Tutte polynomial of a matroid. For instance, the evaluation at $(0, 0, 1)$ of the Tutte polynomial of an oriented matroid perspective contains as particular cases both the counting of acyclic orientations of a graph and the counting of orientations with unique source and unique sink, and its generalizations to hyperplane arrangements and oriented matroids [9].

The seminal paper of Jaeger–Vertigan–Welsh on the computational complexity of the Jones polynomial of knot theory and of the Tutte polynomial contains a wide range of results on the general intractability of the evaluation of the Tutte polynomial of a matroid except for a few listed special points and curves [6]. In the present note, we determine the easy points of the Tutte polynomial of a matroid perspective as a corollary of [6, Theorem 2] and of a theorem of G. Etienne and the author ([4, Th. 6.2]). It turns out that all but one of the sporadic easy points of the 3-variable Tutte polynomial proceed from the easy points of the 2-variable Tutte polynomial. The exceptional easy point, namely $(-1, -1, -1)$, has a polynomial evaluation for a represented binary matroid.

2 – The Tutte polynomial of a matroid perspective

A matroid perspective, a particular case of matroid strong map or quotient, is the generalization to matroids of linear maps in vector spaces.

Let M, M' be two matroids on a set E . The following properties (i)–(v) are equivalent (see [7] or [12, Section 7.3]) :

- (i) every flat of M' is a flat of M ;
- (ii) every circuit of M is a union of circuits of M' ;
- (iii) for every circuit C of M and cocircuit D' of M' we have $|C \cap D'| \neq 1$;
- (iv) $r_{M'}(X) - r_{M'}(Y) \leq r_M(X) - r_M(Y)$ for all $Y \subseteq X \subseteq E$;
- (v) there is a matroid N on a set $E \cup A$ such that $M = N \setminus A$ and $M' = N/A$.

We write $M \rightarrow M'$ when these equivalent properties hold, and say that $M \rightarrow M'$ constitutes a *matroid perspective*. A matroid perspective is the particular case of a strong map of matroids when both matroids are on a same set. Note that no significant generality is lost, since it can easily be shown that any strong map is reducible to a perspective up to a bijection and adding loops and parallel elements. The matroid M' is often called a *quotient* of M in the literature [7], [12]. Standard examples of matroid perspectives are obtained by identification of vertices in graphs or by embeddings of graphs in surfaces, and more generally from linear maps between vector spaces.

A matroid N as in (v) is called a *major* of $M \rightarrow M'$. A matroid perspective is said to be *graphic* resp. *binary* if it has a graphic resp. binary major. Let M be a matroid on a set E . We denote by $\mathbf{0}$ the rank zero matroid on E , and by $\mathbf{1}$ the free matroid of rank $|E|$ on E . Then $M \rightarrow M$, $M \rightarrow \mathbf{0}$ and $\mathbf{1} \rightarrow M$ are matroid perspectives on E . As is easily seen, if M is graphic, these matroid perspectives are also graphic. We will use them in Section 3.

The Tutte polynomial of a matroid perspective defined in [8], [10], [11] is a variant of the rank generating function of two matroids. We have

$$t(M, M'; x, y, z) = \sum_{A \subseteq E} (x-1)^{r(M')-r_M(A)} (y-1)^{|A|-r_M(A)} z^{r(M)-r(M')-(r_M(A)-r_{M'}(A))}$$

where $r_M(A)$ denotes the rank of A in M .

The rank generating function of two matroids $R(M, M')$ is defined by

$$R(M, M'; u, v, w) = \sum_{A \subseteq E} u^{|A|} v^{r_M(A)} w^{r_{M'}(A)} .$$

The equivalence of $t(M, M')$ and $R(M, M')$ is given by the formulas

$$t(M, M'; x, y, z) = (x-1)^{r(M')} z^{r(M)-r(M')} R\left(M, M'; y-1, \frac{1}{(y-1)z}, \frac{z}{x-1}\right),$$

$$R(M, M'; u, v, w) = (uv)^{r(M)} w^{r(M')} t\left(M, M'; \frac{1}{uvw} + 1, u+1, \frac{1}{uv}\right).$$

In general, the function $t(M, M')$ is a Laurent polynomial in $Z[x, y, z, z^{-1}]$, and its coefficients may be positive or negative integers. In the case of a matroid perspective $M \rightarrow M'$, the function $t(M, M')$ is a polynomial in x, y, z with non negative integer coefficients, and many fundamental properties of the usual Tutte polynomial generalize [8], [10], [11].

Another variant of the rank generating function of two matroids, a 4-variable polynomial called the *linking polynomial*, has been recently considered by D.J.A. Welsh and K.K. Kayibi [13]. We have

$$\begin{aligned} Q(M, M'; x, y, u, v) &= \\ &= \sum_{A \subseteq E} (x-1)^{r(M)-r_M(A)} (y-1)^{|A|-r_M(A)} (u-1)^{r(M')-r_{M'}(A)} (v-1)^{|A|-r_{M'}(A)} . \end{aligned}$$

The linking polynomial $Q(M, M')$ is equivalent to the Tutte polynomial of two matroids $t(M, M')$. We have

$$Q(M, M'; x, y, u, v) = (v-1)^{r(M)-r(M')} t\left(M, M'; (x-1)(u-1) + 1, (y-1)(v-1) + 1, \frac{x-1}{v-1}\right),$$

$$t(M, M'; x, y, z) = \left(\frac{z}{w}\right)^{r(M)-r(M')} Q\left(M, M'; w+1, \frac{(y-1)z}{w} + 1, \frac{x-1}{w} + 1, \frac{w}{z} + 1\right).$$

In the last formula the variable w can take any value. In particular for $w = z$ we recover the formula in [13, p. 394, (14)]; see also [14].

It follows from this equivalence that properties can be stated in terms of either polynomials. Theorem 6.1 of [8] (see also [9, Th. 8.1]), which gives an expression of $t(M, M')$ in terms of activities when M, M' is a matroid perspective — equivalently, a strong map — on a linearly ordered set of elements, is restated in [13] in terms of $Q(M, M')$ as Theorem 3 (see the acknowledgement [14]).

When $M \rightarrow M'$, the polynomial $t(M, M')$ can also be considered as the Tutte polynomial of a matroid pointed by a subset of elements [8], [10], [11]. With notation of (v) in the equivalences defining a matroid perspective, we have $t(M, M'; x, y, z) = t(N; A; x, y, z)$ (see details in [11, section 3]). When $r(M) = r(M') + 1$, or, equivalently, when A is reduced to one element, say $A = \{e\}$, the polynomial $t(M, M') = t(N; \{e\})$ is equivalent to the 4-variable polynomial introduced by T. Brylawski in [1]. Generalizations of certain results of Brylawski to Tutte polynomials of set-pointed matroids are studied in [3].

3 – Easy points

Two results of the literature will be used in the proof of Theorem 1.

Theorem A (F. Jaeger, D. Vertigan and D.J.A. Welsh [6, Th. 2]). *The problem of evaluating the Tutte polynomial of a graph at a point in the (x, y) -plane is #P-hard except when $(x-1)(y-1) = 1$ or when (x, y) equals $(1, 1)$ $(-1, -1)$ $(0, -1)$ $(-1, 0)$ $(i, -i)$ $(-i, i)$ (j, j^2) (j^2, j) where $j = e^{2\pi i/3}$. ■*

We refer the reader to [6] for the interpretation of the special points in Theorem A (see also [5] for (j, j^2) and (j^2, j)).

Theorem B (G. Etienne, M. Las Vergnas [4, Th.6.2]). *Let $M \rightarrow M'$ be a binary matroid perspective, i.e. such that $M = S(V)$ and $M' = S(V')$ for binary subspaces $V \subseteq V' \subseteq GF(2)^E$, where $S(V)$ denotes the matroid on E whose circuits are the inclusion-minimal supports of non zero vectors of V . We have*

$$t(M, M'; -1, -1, -1) = \begin{cases} 0 & \text{if } 1_E \notin V + V'^{\perp}, \\ (-1)^{|E| - \dim(V \cap V'^{\perp})} 2^{\dim(V \cap V'^{\perp})} & \text{if } 1_E \in V + V'^{\perp}. \blacksquare \end{cases}$$

Extending definitions of Jaeger–Vertigan–Welsh, we say that a point (a, b, c) of the complex 3-space is an *easy point* of the 3-variable Tutte polynomial of a matroid perspective if there is a polynomial algorithm to evaluate $t(M, M'; a, b, c)$ on graphic matroid perspectives $M \rightarrow M'$.

Theorem 1. *The easy points of the 3-variable Tutte polynomial of a matroid perspective are*

- (i) *all points of the curve $(t+1, 1/t+1, t)$;*
- (ii) *15 points obtained from the 8 sporadic easy points of the 2-variable Tutte polynomial of a matroid, namely for each (a, b) in the list of Jaeger–Vertigan–Welsh the points $(a, b, a-1)$ and $(a, b, 1/(b-1))$ if $b \neq 1$;*
- (iii) $(-1, -1, -1)$.

Proof: Let M be a graphic matroid. Then $M \rightarrow \mathbf{0}$ and $\mathbf{1} \rightarrow M$ are graphic matroid perspectives. By straightforward substitutions we have $t(M, \mathbf{0}; x, y, z) = t(M; z+1, y)$ and $t(\mathbf{1}, M; x, y, z) = z^{|M| - r(M)} t(M; x, 1/z+1)$ ([11, (5.4), (5.5)]). It follows that if (a, b, c) is an easy point of the 3-variable Tutte polynomial then $(c+1, b)$ and $(a, 1/c+1)$ are easy points of the 2-variable Tutte polynomial. By Theorem A, we have $c(b-1) = 1$ or $(c+1, b) \in \mathcal{L} = \{(1, 1), (-1, -1), (0, -1), (-1, 0), (i, -i), (-i, i), (j, j^2), (j^2, j)\}$, and $(a-1)/c = 1$ or $(a, 1/c+1) \in \mathcal{L}$. Therefore either $c(b-1) = 1$ and $(a-1)/c = 1$ — case (i), or $c(b-1) = 1$ and $(a, 1/c+1) \in \mathcal{L}$, equivalently $(a, b) \in \mathcal{L}$ and $c = 1/(b-1)$, or $(a-1)/c = 1$ and $(c+1, b) \in \mathcal{L}$, equivalently $(a, b) \in \mathcal{L}$ and $c = a-1$ — case (ii), or $(a, 1/c+1) \in \mathcal{L}$ and $(c+1, b) \in \mathcal{L}$ — case (iii). If $(a, 1/c+1) \in \mathcal{L}$ then $c \in \{-1/2, -1, -1/2 + i/2, -1/2 - i/2, -1/3 + j/3, -1/3 + j^2/3\}$ and if $(c+1, b) \in \mathcal{L}$ then $c \in \{0, -2, -1, -1+i, -1-i, -1+j, -1+j^2\}$. The intersection of the two lists is $c = -1$, and then $a = b = -1$.

We prove that conversely each point in (i)–(ii)–(iii) is easy. Let $M \rightarrow M'$ be a matroid perspective on a set E .

(i) We have $t(M, M'; t+1, 1/t+1, t) = t^{r(M)-r(M')} \sum_{A \subseteq E} t^{-|A|} = t^{r(M)-r(M')} t^{-|E|}$, hence $(t+1, 1/t+1, t)$ is easy for any matroid perspective.

(ii) By straightforward substitutions in the formula defining $t(M, M')$ we have $t(M, M'; x, y, x-1) = t(M; x, y)$ and $t(M, M'; x, y, 1/(y-1)) = (y-1)^{-(r(M)-r(M'))} t(M'; x, y)$. It follows that the 15 points of case (ii) amount to easy points of 2-variable Tutte polynomials, hence are easy by Theorem A.

(iii) With notation of Theorem B, if V and V' are defined by bases, all necessary computations to evaluate $t(M, M'; -1, -1, -1)$ can be made by means of polynomial algorithms. It follows that $(-1, -1, -1)$ can be polynomially evaluated for binary matroid perspectives with a succinct presentation in the sense of [6], hence is an easy point for the 3-variable Tutte polynomial of a matroid perspective. ■

An alternate proof of Theorem 1 is obtained by using the perspective $M \rightarrow M$ in place of $M \rightarrow \mathbf{0}$ resp. $\mathbf{1} \rightarrow M$.

When $(a, b) = (1, 1)$, the point $(a, b, 1/(b-1))$ is not defined. However, in view of the identity $(y-1)^{r(M)-r(M')} t(M, M'; x, y, 1/(y-1)) = t(M'; x, y)$, we may consider that the limit evaluation at $(1, 1, \infty)$ is also an easy point, dual to the evaluation at $(1, 1, 0)$. This limit is equal to the evaluation at $(1, 1)$ of the 2-variable polynomial coefficient of $z^{r(M)-r(M')}$ in $t(M, M'; x, y, z)$. With this convention, we get 16 easy points in case (ii).

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